A guide to Catalog.xml

* The first 8 “naviStrokes” are the strokes to be used within the GUI
  + Types
    - “y” is for vertical movement
      * “1” is up
      * “-1” is down
    - “x” is for horizontal movement
      * “1” is right
      * “-1” is left
    - “s” is for setup
      * “1” will go back to current set on Controller and move focus away from GUI
    - “c” is for clicking
      * “1” will select highlighted button
* Profiles need a name, which is displayed in the GUI when selecting profiles, and a number of sets, which must accurately reflect the sets contained in the profile
  + Sets must have 8 strokes, a name to be displayed in the GUI, and a speed, which is the time between repeated actions, used mostly for cursor motion (lower number means faster motion)
    - Strokes
      * “y” is for vertical movement
        + “1” is up
        + “-1” is down
      * “x” is for horizontal movement
        + “1” is right
        + “-1” is left
      * “s” is for setup
        + “1” will change the set on the controller, if held will move to GUI
      * “c” is for clicking
        + “r” for right click
        + “l” for left click
        + “m” for middle click
      * “K” is for keyboard
        + Use letters for letter keys
        + Use <http://arduino.cc/en/Reference/KeyboardModifiers> for reference of other keys